



MALAYSIAN ALL-STAR LEAGUE BASEBALL

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TOURNAMENT PROFILE

**CHAMPIONSHIP RULES
MALAYSIAN ALL-STAR LEAGUE BASEBALL
(MALB)**

TOURNAMENT NAME

- 1.1 The Championship is named MALAYSIAN ALL-STAR LEAGUE BASEBALL 2011, or MALB 2011, organized and managed jointly by MALAYSIAN MAJOR LEAGUE BASEBALL INCORPORATED and the MALAYSIAN ALL-STAR LEAGUE BASEBALL ASSOCIATION.

GENERAL RULE

- 2.1 Other than the rules and regulations stipulated herein, the Official Games Rules issued by the International Baseball Federation (IBAF) shall be used.
- 2.2 Any unforeseen incidents or circumstances that is not covered in this Tournament Rules will be referred to and judged based on:
 - 2.2.1 RULES AND REGULATIONS OF THE INTERNATIONAL BASEBALL FEDERATION, on technical disputes.
- 2.3 All decisions or judgments made by the League's Technical Committee and the League's Technical Board are final.

DATE AND DURATION OF TOURNAMENT

- 3.1 The Tournament shall be held for 4 (Four) consecutive days, from the 30th June until the 3rd of July 2011. The first official game of each Tournament day shall be called into play latest by 8.00am, and the last official game shall be concluded latest by 7.00pm.

VENUE OF TOURNAMENT

- 4.1 All Tournament games shall be held at the Astaka Field, Petaling Jaya, Selangor Darul Ehsan, Malaysia.

PARTICIPATION

- 5.1 Tournament participation is open to all state, club, corporate or governmental agency level Baseball teams.

PLAYER'S REQUIREMENTS

- 6.1 Players must be a Malaysian citizen, or Malaysian permanent resident, or a holder of a valid working/study permit or visa issued by the Malaysian Immigrations Department or a Singaporean citizen, or a Singapore permanent resident, or a holder of a valid working/study permit or visa issued by the Singaporean Immigrations Department. All Baseball players are encouraged to represent any club or state team that they may choose. Club players

representing state or any other club teams must obtain prior written approval from their original club (if any).

- 6.2 Players under the age of 18 may participate in this tournament by representing a club or state team, provided that they obtain prior written approval from their parents and their respective schools or educational institutions. The League's Management will not be responsible for any accidents, injuries or deaths that may occur throughout the tournament.
- 6.3 All players must be registered with the MALB.

TEAM REQUIREMENTS

7.1 Each participating team MUST be of:

- 1 Manager registered with MALB
- 2 Coaches registered with MALB
- at least 15 players registered with MALB

However, only a maximum of 20 registered players are required to be present on the team's scheduled game day. The Line-Up must be registered with MALB at its MALB Managers Meeting.

- 7.2 Amendments to the Line-Up can be made at the MALB Managers Meeting or before the Final Line-Up is submitted to the Tournament Director.
- 7.3 To participate in the tournament, each team is required to pay an entrance fee of RM 400.00 (Ringgit Malaysia Eight Hundred Only) to MALB. Teams that fail to pay the entrance fee before the balloting for game fixtures will not be allowed to participate. All payments are to be made in cash. Payments by cheques, bank drafts or money orders are not accepted.
- 7.4 All teams must be registered with MALB.

MANAGERS MEETING

- 8.1 The Tournament's Manager's Meeting shall be held at the Conference Room, Crystal Crown Hotel, Petaling Jaya, on the 29th June 2011, time 8.00pm.
- 8.2 All completed participation forms and entrance fees must be submitted to the Tournament Director on that day.
- 8.3 Balloting for Game Fixtures will be conducted at the Manager's Meeting.

TOURNAMENT FORMAT

- 9.1 Participating teams will be divided into 2 groups, and each team in each group will face each other once.
- 9.2 Group matches will be subjected to the following conditions:-

- 9.2.1 A game played of 7 innings or subject to a time cap of 150 minutes, whichever comes first;
- 9.2.2 After completion of the 5th inning, if there is a margin greater than 10 runs, the leading team would be concluded as the winner.
- 9.3 Points will be awarded to winners and losers of all tournament games, and such points are as follows: 3 points for every match won, and 1 point for every match lost.
- 9.4 At the end of the Group Match Rounds, points earned by each team will be calculated and represented in the Tournament's Standings Table. Top 2 teams from each group would qualify for the Play-Offs . In the event of a tie in points, the team with the most Net Runs will prevail.
- 9.5 For the Play-Offs, the Top team from Group A shall face the 2nd team from Group B for the Play-Off Match #1, and the Top team from Group B shall face the 2nd team from Group A for the Play-Off Match #2.
- 9.6 All Play-Off matches will be subjected to the following conditions:-
 - 9.6.1 A game played of 9 innings, subject to a time cap of 180 minutes, whichever comes first;
 - 9.6.2 After completion of the 7th inning, if there is a margin greater than 10 runs, the leading team would be concluded as the winner.
- 9.7 Winners from Play-Off Match #1 and #2 will proceed to the Grand Finals. Losers from the Play-Off matches will face each other for the 3rd Placing Match.
- 9.8 Final and 3rd Placing matches will be subjected to the following conditions:-
 - 9.8.1 A game played of 9 innings with no time cap;
 - 9.8.2 After completion of the 7th inning, if there is a margin greater than 10 runs, the leading team would be concluded as the winner.

TOURNAMENT INFORMATION

- 10.1 Team Managers are to submit their 20-member Line up 30 minutes before the start of their scheduled game, on their scheduled game day.
- 10.2 Winning teams will be given 2 points, losing teams 1 point, whilst teams that fail to turn up would not be given any point. The team that is given the walk-over would automatically be awarded with 2 points, and a 7 run score.
- 10.3 Teams that fail to be present at the Tournament Grounds within 10 minutes before the scheduled game starts will be considered as a no turn-up and a walk over win will be awarded to the opposing team. A RM100 or SGD 50 penalty shall also be imposed on the walk-over team.

- 10.4 Every team is required to have at least 2 set of jersey, and each jersey must be registered with MALB.
- 10.5 On the scheduled game day, each team is allowed a maximum of 5 minutes on the Tournament Diamond for their respective warm-up routines.

TOURNAMENT SCHEDULE

- 11.1 The Tournament Schedule will be presented to the respective Team Managers at the Manager's Meeting.

PLAYER'S ATTIRE AND EQUIPMENT

- 12.1 Each team must have a uniformed jersey that would reflect their uniformity as a team, according to the baseball rules and regulations.
- 12.2 All players are encouraged to use the Baseball / Softball Shoes. 13 Studs Soccer or Futsal Boots are allowed for this tournament.
- 12.3 All players are to bring their own Baseball equipment, such as Gloves, Mitts, Aluminum Bats, Batting Helmets and Catcher's Gear. The Organizer does not prepare equipment for players. For Aluminum Bats, the minimum length is 30" and the minimum weight is 27oz (-3). Wooden Adult Baseball Bats with a minimum length of 32" shall be permitted for use in all games.
- 12.4 Base Coaches that stands in the Coaches Box is required to be fully attired with the team's full jersey.

GAME POSTPONEMENT

- 13.1 Whenever a scheduled game is delayed or postponed due to unforeseen circumstances, the Organizers will set a new game date and time. If a game is resumed, it will start at the point of when the game was originally stopped, according to the batter's turn in rotation and ball call by the umpire.
- 13.2 Requests of postponement by teams of any scheduled games must be submitted to the organizers not later than 1 day from the effected scheduled game. Rescheduling of postponed games is at the total discretion of the organizers.

UMPIRE

- 14.1 Only certified Umpires or Umpires that attended the Umpiring Course organized by MALB, will be allowed to umpire all games throughout the tournament.
- 14.2 Tournament Director, Chief Umpire and the MALB Technical Board will be appointed by MALB.
- 14.3 All decisions or judgments made by the Umpire are final.

SCORER

- 15.1 At least One Official Certified Scorers will be provided by MALB for every tournament game.
- 15.2 All data captured and produced by the Official Certified Scorers are meant for internal use only. These data can be bought by participating teams at RM 20 per Game or RM 70 for the complete data for the entire tournament.

PROTEST

- 16.1 All protest on decisions or judgments are to be made in writing by the Team Manager or Coach, accompanied with a RM 200.00 (Ringgit Malaysia Two Hundred Only) or equivalent in value as Protest Deposit. The deposit will be forfeited should the protest be found inappropriate or invalid. If the protest is valid and accepted, the deposit will be refunded.
- 16.2 All protests are to be directed to the Tournament Director within 30 minutes from the game ending time.
- 16.3 The MALB Protest Committee would comprise of 5 individuals, namely, the COO of the respective Divisional League, Chairman of the Divisional League Technical Committee, two Team Managers that is not involve with the dispute, and the Divisional League Tournament Director who will act as the Chairman of the Board.

TOURNAMENT CONDUCT

- 17.1 Players or Officials that was sent out by any Umpires will be suspended from the Tournament until the Appeal's Jury makes its decision on the matter.
- 17.2 Players are not allowed to delay during game play or during batter rotations.
- 17.3 All players must exhibit high level of team spirit and sportsmanship during all game plays. Players that violate the game ethics will face severe disciplinary action.
- 17.4 Home Teams will occupy the Dugout located on the right hand side of the Diamond facing outfield, whilst the Visitor Teams will occupy the left hand side Dugout. The Visitor Teams will be first at the Bat.

CHAMPIONSHIP PRIZES

- 18.1 The Championship Prizes offered to the qualified teams and players are as follows (allocation up to a maximum of 20 players & officials per team only):

CHAMPION

MALB Challenge Cup, trophy and medals for each player.

RUNNERS UP Trophy and medals for each player.

3RD PLACE Trophy and medals for each player.

INDIVIDUAL ACHIEVEMENT AWARDS SHALL BE GIVEN TO PLAYERS FROM TEAMS THAT QUALIFIES TO THE MALB PLAY-OFFS ONLY.

Most Valuable Player (MVP) Baseball Bat, Glove and Certificate

Best Pitcher Baseball Glove and Certificate

Best Hitter Baseball Bat and Certificate

ACCOMMODATION, FOOD & LOGISTICS

- 19.1 Arrangements for lodging, accommodation and logistics shall be at the responsibility of the respective participating teams. Lodging, accommodation or logistic arrangement are not provided by MALB. However, MALB is able to recommend and suggest the best possible lodging, accommodation and logistics to participating teams, at their own financial expense.
- 19.2 Vendors selling light snacks and beverages are available throughout the day at the Tournament Venue. These snacks and beverages are not subsidized by MALB, and are at the expense of the purchaser.
- 19.3 Should anyone desires to have additional meals outside the Tournament grounds, please communicate with the respective Liaison Officers as they are well versed with the best, cheapest and safest food outlets.

OTHERS

- 20.1 MALB reserves the right to make any decision on matters not mentioned or covered in this Tournament Rules and all MALB's decisions are final.
- 20.2 MALB reserves the right to amend, change, delete, omit or add any rules or regulations, which are deemed fit, into this Tournament Rules.

Prepared by:

**EXECUTIVE BOARD
MALAYSIAN ALL-STAR LEAGUE BASEBALL (MALB)**